PABLO GROSSI GARCÍA

Video game Gameplay Programmer and AI Software Engineer

PROFILE:

Programmer focused on object-oriented programming and machine learning, with knowledge of multiple programming languages such as Java, C#, C++, Python and JavaScript.

I also do 2D Pixel Art for my own projects.

CONTACT:

📞 +34 684680126

✉ pablogarciagrossi@gmail.com

MY REFERENCES

Github:
https://github.com/PabloGarciaGrossi

Portfolio:
https://pablogarciagrossi.github.io/portfolio/

Master Final Project

https://oa.upm.es/71352/

OTHERS:

- Black belt in Judo
- Driving License & own car

💼 WORK EXPERIENCE

ONTOLOGY ENGINEERING GROUP (2021-2022)

AI Software Engineer (Ontology systems)

Collaboration with the Polytechnic University of Madrid in the Drugs4Covid project

BORNAN SPORTS TECNHOLOGY (2022-2023)

Software Engineer

Developing the main system for sports event management.

- Worked as Frontend / Backend programmer for the competition management system.

INFINIGON GAMES (2023-2024)

Gameplay Programmer

NDA (release: aprox. June 2024): A minigame-based game aimed at kids based on a popular animated kids TV show, released on PC and consoles.

- Developed the game's main mechanics.
- Worked on bug fixing for different platforms (Nintendo Switch/PS4/PS5/Xbox One and Xbox Series)

FREESTYLERS STUDIO (2018-CURRENTLY)

Gameplay programmer and 2D Artist.

District Dance Battle: Rythm game inspired in DDR.

- Developed the main mechanics and input system.
- Won the Best Videogame Award by the audience at FIMP, a games conference in Asturias-Spain.

Mauriçius Nativitatem: Rythm game inspired in Parappa the rapper and the Patapon series.

- Worked on the 2D Pixel Art.
- Worked on the level design and gameplay design.

🎓 STUDIES

DEGREE IN VIDEO GAME DEVELOPMENT, (2017-2021)
Universidad Complutense de Madrid

**MASTER'S DEGREE IN
ARTIFICIAL INTELLIGENCE (2021-2022)**
Universidad Politécnica de Madrid

⚙️ PROFICIENCIES

- **Unity Engine**
- **Godot Engine**
- **PyTorch & Keras**
- **Git & Perforce**
- **C#, C++, Python, JavaScript, Java**
- **2D Pixel Artist**

💬 LANGUAGES

Spanish - Native Spanish Speaker
English - C1 Advanced